

SOUKOBAN POCKET EDITION



Instruction Manual

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Connect the EAR jack of your MSX to the PHONES entry of your CD Player. Adjust the volume of your CD Player to approx. 3/4. Type BLOAD "CAS:R and press RETURN. Press PLAY on your CD Player. The game will start loading. If not, try adjusting the volume again and repeat the process. When a disk drive is present, remember to press SHIFT key while booting the computer.

MSX

KAROSHI
CORPORATION



8KB

RK704

System requirements:
32KB RAM / 16KB VRAM

KAROSHI
CORPORATION

RK707

Introduction

The amazing classic puzzle game, Soukoban, is back, with a lot of levels and improvements. Your goal is simple: move the boxes in order to put them in the correct place. This concept is the base of this mind-blowing puzzle game, created 21 years ago by Hiroyuki Imabayashi. Now you can experience again the magic of this game in this revisited version that KAROSHI CORP. brings to you. Can you clear all stages?.

How to Play

Move the character with cursor keys or joystick.



If you are near a box and you move to its location you'll push it!.



If there is an obstacle or another box close to the box you want to push and in the same direction you want to push it, you can't move that box!.



Place the boxes in the marked places to beat the level.



If you get blocked, press "ESC" to restart the level.



Press "SPACE" or joystick button if you want to undo the last move. This will count as a step too!.

Levels

The game has 65 different warehouses to play in the default POCKET world.

In this CD Edition you'll find a second track, containing an additional world, called EXTEND world with 43 bonus stages. To play this world you must select LOAD WORLD option from the main menu, and press play in your CD player after selecting track 2.

Soukoban World Editor

We are working to develop a World Editor so you can create new levels for Soukoban Pocke Edition for MSX and load them with the LOAD WORD option!. Stay tuned!.

Credits

Coding, Graphics and FX: Eduardo A. Robsy Petrus
Additional GFX: Jon Cortazar Abraido

Testing: Salva Perugorria Lorente